This Page Is Inserted by IFW Operations and is not a part of the Official Record

BEST AVAILABLE IMAGES

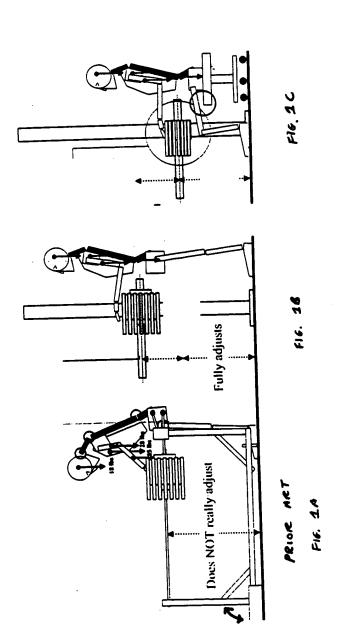
Defective images within this document are accurate representations of the original documents submitted by the applicant.

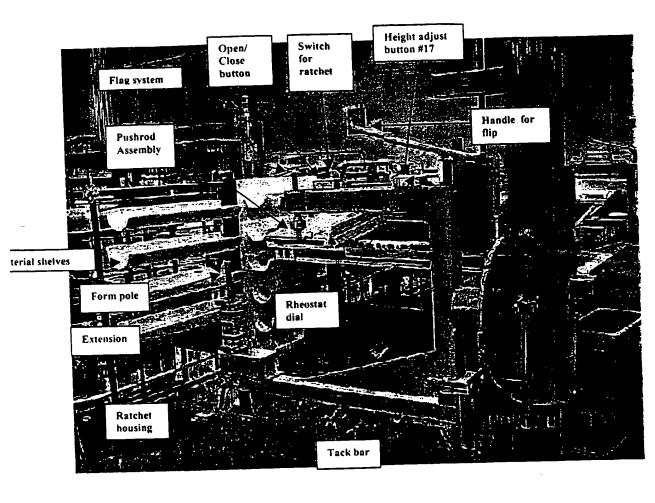
Defects in the images may include (but are not limited to):

- BLACK BORDERS
- TEXT CUT OFF AT TOP, BOTTOM OR SIDES
- FADED TEXT
- ILLEGIBLE TEXT
- SKEWED/SLANTED IMAGES
- COLORED PHOTOS
- BLACK OR VERY BLACK AND WHITE DARK PHOTOS
- GRAY SCALE DOCUMENTS

IMAGES ARE BEST AVAILABLE COPY.

As rescanning documents will not correct images, please do not report the images to the Image Problem Mailbox.





F16. Z

Handle for flip- Allows basketmaker to flip horse

Height adjust button- adjust height of horse

Switch for ratchet- three way switch the stops the basket from spinning in one direction

Open/close button- Open or closes the basket form to bottom

Flag system- Signals the runner or supervisor

Pushrod Assembly- Replaced pump on old horse

Material shelves-Material storage

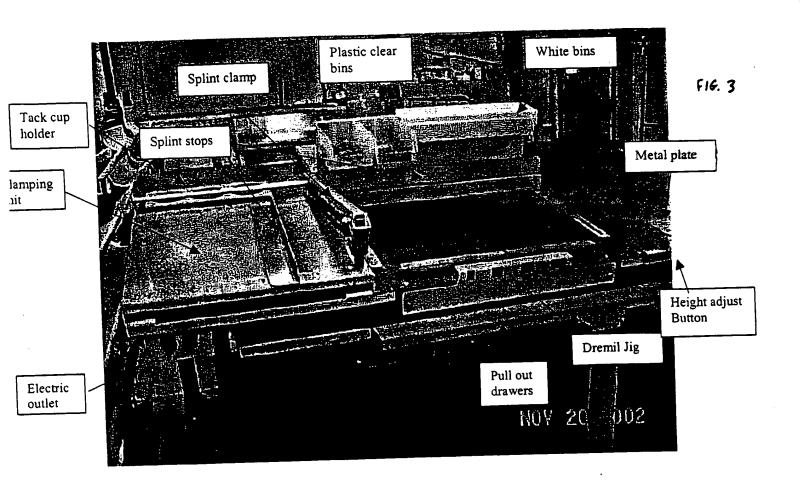
Extension- Attaches basket form to ratchet

Ratchet housing- Stores mechanics of ratchet

Rheostat dial- Adjusts the amount of pressure put on bottom

Small basket teams should be on low setting+
Medium and large teams should be on medium setting+-

Donut- Round gray disk that slips over locking ball on pushrod to keep screwdown from locking on horse



Metal plate- area for replacing tacks on bottom of baskets

Dremil jig- Area for drilling reinforcements

Pull out drawers- Area to hold splints ideally for large baskets, flat area for repair

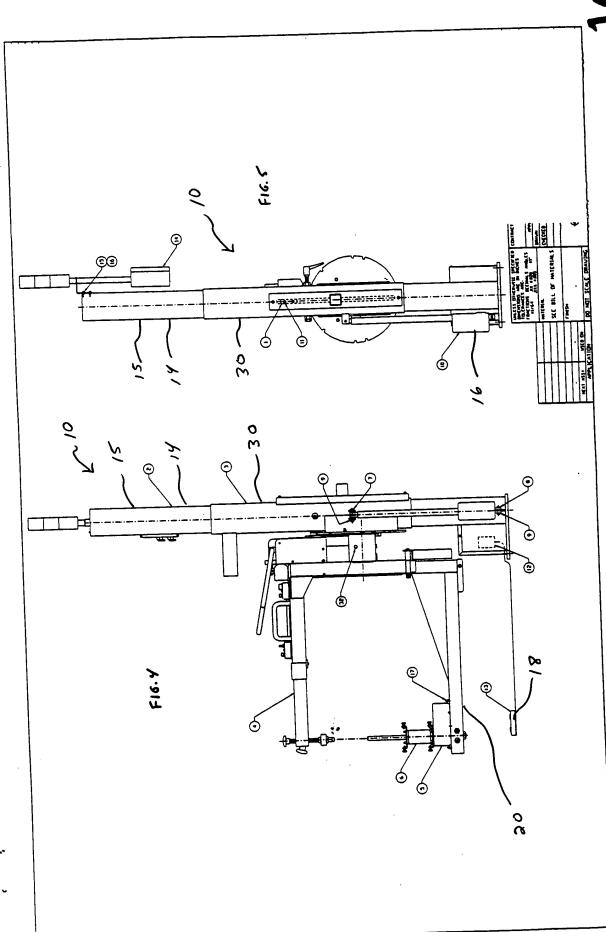
Clamping unit- Removable for left and right handed forming positions

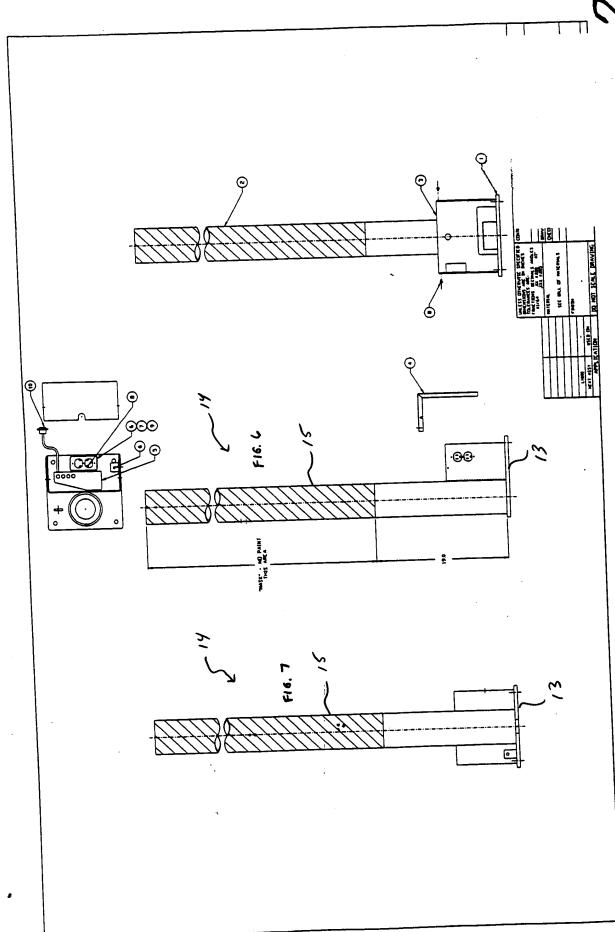
Splint stops- adjustable stop that aligns the horizontal and vertical splints in the bottom

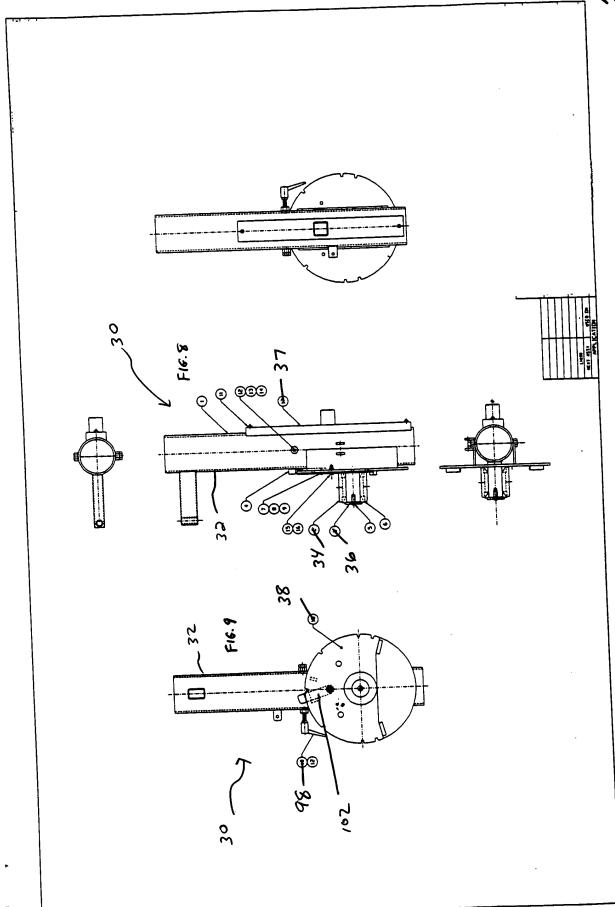
Splint clamp- clamps the splints while forming

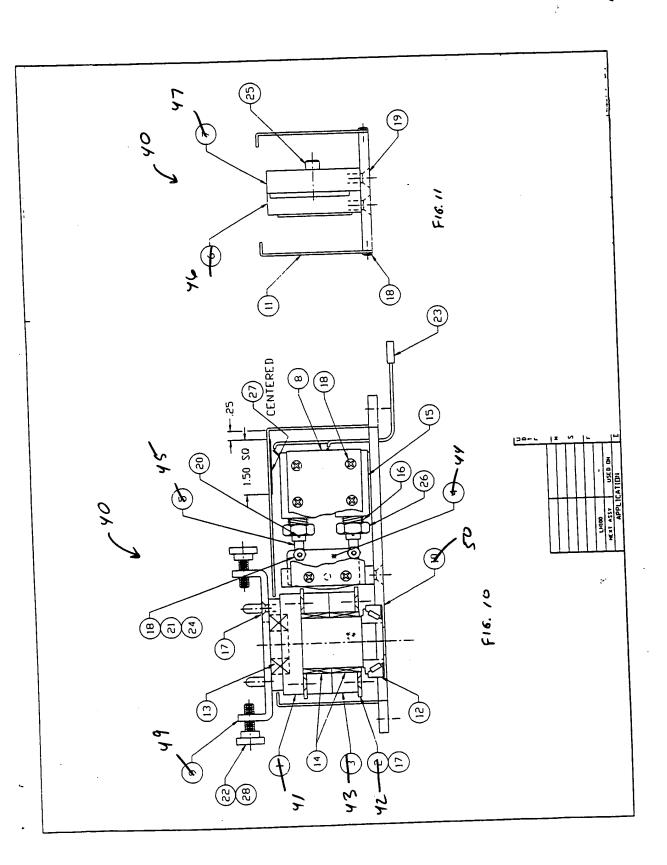
Plastic clear bins- Used for storage of fillers, rubber bands etc.

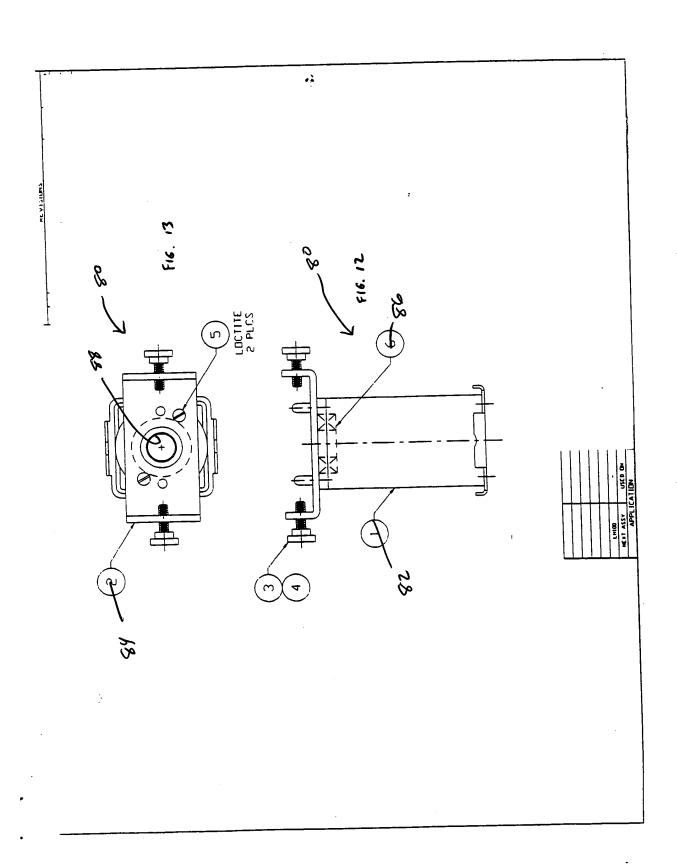
White bins- Used for storage of reinforcements, leather etc.

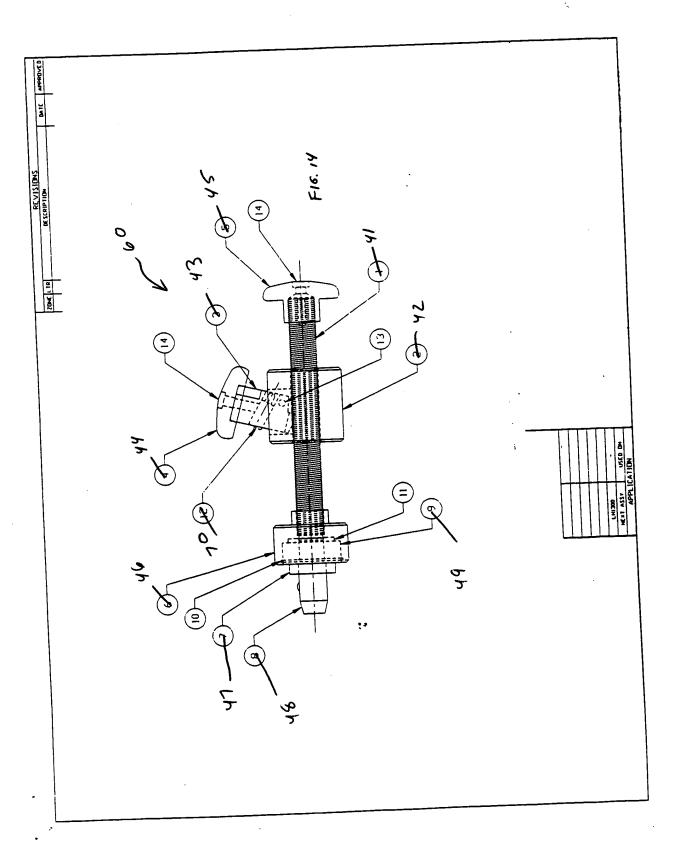












500